



**Category** Interior use only IP20

**Material** Machined Aluminium

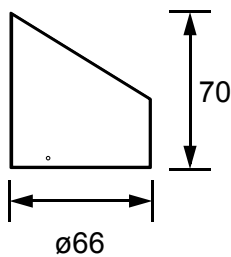
**Finish** Brushed Aluminium | Black | White | Custom

**Connection Type** Bayonet

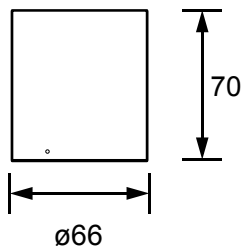
**Fitting** Oculus 16

**Accessories** Louvres | Lenses [1]

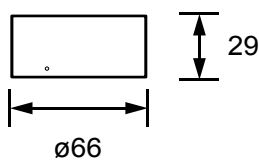
**Weight** AL | BK | WH - 28 - 63g



GLARE GUARD SNOOT



LONG SNOOT



SHORT SNOOT

The Oculus 16 Snoots provide glare control and reduce light spill. There are three variations: short, long and wall wash, which are compatible with our Oculus16 luminaire. These snoots can be used in conjunction with an Accessory Holder to hold 2 lenses or louvres. Brushed aluminium, black and white finishes as standard, with custom finishes available on request.

### Compatible Luminaires

Oculus 16

### Notes

For Oculus 16 please see spec sheets 721 to 723 .  
For Oculus accessories please see spec sheet 244.



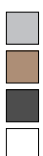
Short Snoot



Long Snoot



Glare Guard Snoot



723-AL-01

722-AL-01

721-AL-01

723-BK-01

722-BK-01

721-BK-01

723-WH-01

722-WH-01

721-WH-01